

Nicholas Arnold



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Ocoee, FL

Professional Experience

June 2025 – August 2025	Acomb Ostendorf & Associates (AOA) – Orlando, FL Show Set Design	Summer Internship
- Converted creative concepts into precise CAD models using Rhino and Revit for immersive show set environments - Developed drawing sets from early layouts through pre-fabrication, including dimensions, callouts, and build-ready detailing - Delivered clear, fabrication-aligned documentation across multiple projects, supporting bids and production workflows		
August 2024 - February 2025	Walt Disney World World Resorts - Orlando, FL Food and Beverage Cast Member	Disney College Program
- Delivered exceptional guest service in a high-volume resort, adhering to Disney's hospitality standards. - Collaborated with chefs and management to ensure seamless operations and guest satisfaction. - Developed strong teamwork, communication, and problem-solving skills in a fast-paced environment. - Applied attention to detail and creative problem-solving to address guest requests and operational challenges. - Achievement: Received 5 Customer Recognitions for outstanding service.		
August 2021 - August 2024	Freelance Client Projects - Woodbridge, VA Freelance Product Designer	Freelance
- Designed precise 3D models and prototypes using CAD software and 3D printing technologies for clients. - Produced technical drawings and led fabrication, including metalworking, woodworking, and CNC machining. - Worked with clients and teams to deliver functional, high-quality designs focused on aesthetics and practical use. - Designed and built custom loft, office, and closet from concept to completion, and restored outdoor decks, managing every step from CAD modeling to final construction and finish.		
March 2022 - March 2023	Product Designer (Various Roles) - Savannah, GA Product/Graphic Design	SCAD Internships
SCADpro x Snap-on - Led concept-to-prototype redesign of Bahco secateurs, translating user needs into functional CAD - Delivered 3D-printed models meeting ergonomic, aesthetic, and brand goals for senior client presentations Biome Animatronics (Spring 2023): - Created CAD and set designs for a user-triggered animatronic installation, integrating mechanical, spatial, and UX elements - Collaborated with theater/design teams to streamline interaction and ensure immersive exhibit delivery Loft Lounge (Winter 2023): - Led fabrication for a student metal loft project, from design concept through welding and structural assembly - Ensured build met safety and ergonomic standards while integrating functional and aesthetic design		

Education

2020-2023	Bachelors of Fine Arts - Savannah College of Art and Design Major: Industrial Design Minor: Themed Entertainment	Summa Cum Laude GPA: 3.7 / 4.0
2020-2023	Lextant Research Certification	

Technical Skills

Design Software Mastery:
Advanced proficiency: Revit, Rhino3D, SolidWorks, Autodesk Inventor, Fusion 360, Keyshot, Shapr3D, Adobe Creative Suite (Photoshop, Illustrator, InDesign), Mac & Windows OS
Basic proficiency: ZBrush, Maya
Additional Skills: Strong understanding of construction drawings, crossfunctional software import/export
Fabrication & Prototyping:
Fabrication: Metal, wood, carpentry, model making, welding, sculpting, scenic painting
Prototyping: 3D printing (FDM, resin), CNC